Spielbasiertes Lernen

Donnerstag 12.15 – 13.45 Uhr in III/122 & IIB/111
Dozent: Jeremy Bearden, B.A.

Kursbeschreibung

This course will be done in English and you will enter the world of game-based learning. As you explore this world, you will learn about how games are developed and created. You will also examine games that are designed for learning languages and other subjects to determine whether they can be used in the classroom. This course will not only look at games for language learning, but also for other subjects, so that you are able to incorporate games into your classroom experience for your students. This will include Android Apps and Serious Games, but also other games.

Recommended reading

Kapp, Karl M. (2012). The Gamification of Learning and Instruction – Game-Based Methods and Strategies for Training and Education. San Francisco: Pfeiffer.